




# SYMBOLIC MUSIC REPRESENTATIONS FOR CLASSIFICATION TASKS: A SYSTEMATIC EVALUATION

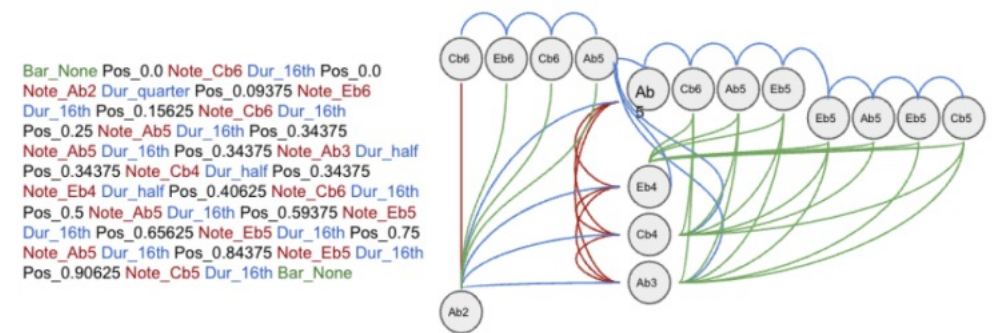
Huan Zhang Emmanouil Karystinaios Simon Dixon Gerhard Widmer Carlos Eduardo Cancino-Chacón

{huan.zhang, s.e.dixon}@qmul.ac.uk

{emmanouil.karystinaios, gerhard.widmer, carlos\_eduardo.cancino\_chacon}@jku.at

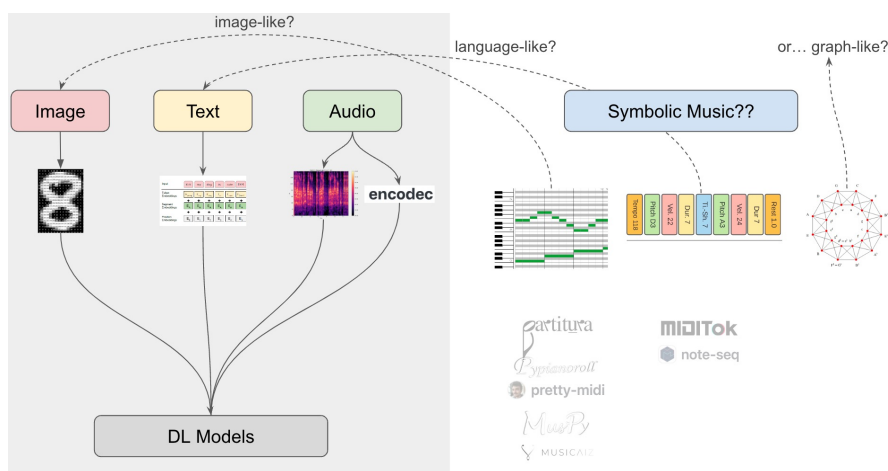
## Contributions

-  We investigate the performance and complexity of matrix, sequence and graph input representations, and their corresponding neural architectures (CNN, Transformer, GCN)
-  We compare the impact that the different information contained in symbolic scores and performances has on different piece-level classification tasks.
-  We introduce a new graph representation for symbolic performances and explore the capability of graph representations in classification tasks.



Excerpt of Schubert's *Impromptu Op. 90 No.4* and its input visualizations (from left to right): generic matrix, sequence (REMI-like) and graph.

## 1. Motivation



## 2. Methodology

- Representation configuration:
  - Matrix:
    - Resolution and channels
  - Sequence:
    - Encodings
    - Byte pair encoding
  - Graph:
    - Bi-directions
    - Edge relationships
- Information level:
  - Basic: Pitch, onset, duration
  - Advanced: Voicing, markings (score), velocity (perf)
- Architecture
  - Frontend:
    - Matrix - ResNet family
    - Sequence - Transformer
    - Graph - GCN from GraphSAGE blocks
  - Backend: Multihead attention block
- Dataset: ATEPP / ASAP
  - Performance MIDI & Score MusicXML
  - Classification tasks: Composer, Performer, Difficulty

## 3. Results

Composer classification results for all representations, on all target subsets of our datasets on the composer classification task using only basic level features.

		ASAP-performance		ASAP-score		ATEPP-performance		ATEPP-score	
		ACC	F1	ACC	F1	ACC	F1	ACC	F1
<b>Matrix</b>									
Resl	Chnl								
400	On+Fm	0.59±0.04	0.18±0.02	0.59±0.03	0.18±0.01	0.24±0.05	0.20±0.04	<b>0.25±0.02</b>	0.16±0.03
600	On+Fm	0.62±0.06	0.21±0.03	<b>0.61±0.07</b>	<b>0.19±0.02</b>	0.28±0.01	<b>0.22±0.03</b>	0.24±0.02	0.16±0.04
800	Fm	0.62±0.04	<b>0.21±0.02</b>	0.58±0.06	0.18±0.03	0.22±0.03	0.17±0.01	0.22±0.02	<b>0.18±0.03</b>
800	On+Fm	<b>0.63±0.04</b>	0.20±0.01	0.57±0.04	0.18±0.03	<b>0.28±0.02</b>	0.22±0.01	0.22±0.04	0.14±0.02
<b>Sequence</b>									
Tokn	BPE								
MidiLike	x	<b>0.53±0.05</b>	<b>0.16±0.02</b>	N/A	N/A	0.18±0.04	0.10±0.02	N/A	N/A
REMI	x	0.51±0.04	0.15±0.02	0.43±0.04	<b>0.14±0.01</b>	<b>0.23±0.04</b>	0.10±0.02	0.23±0.04	<b>0.13±0.02</b>
CP	x	0.48±0.02	0.09±0.05	<b>0.45±0.05</b>	0.10±0.01	0.11±0.02	0.09±0.01	0.17±0.06	0.11±0.04
MidiLike	4	0.52±0.04	0.15±0.02	N/A	N/A	0.17±0.03	0.12±0.01	N/A	N/A
REMI	4	0.51±0.02	0.15±0.01	0.43±0.03	0.13±0.01	0.21±0.01	<b>0.13±0.03</b>	<b>0.23±0.03</b>	0.13±0.01
<b>Graph</b>									
Bi-dir	Multi-rel								
x	x	0.56±0.01	0.17±0.02	0.51±0.05	0.16±0.02	0.22±0.02	0.10±0.03	0.23±0.03	0.21±0.05
x	✓	0.58±0.03	0.19±0.01	<b>0.54±0.05</b>	<b>0.17±0.02</b>	<b>0.27±0.03</b>	0.13±0.02	<b>0.29±0.10</b>	0.18±0.06
✓	✓	<b>0.62±0.02</b>	<b>0.21±0.01</b>	0.50±0.04	0.17±0.01	0.23±0.04	<b>0.16±0.03</b>	0.27±0.06	<b>0.22±0.03</b>

## 4. Conclusion & Takeaways

- Performance:
  - Matrix ≈ Graph > Sequence, but overall achieves similar level of acc
  - Matrix approach trains more robustly, while graph approach the least
  - Graph structures benefit the most from voicing information
- Model complexity:
  - Sequence (12.8M) >> Matrix (4.3M) > Graph (1.3M) (Minimal model that achieve the same result)
- Transformer vs. GNN: Are we learning the same set of musical edges?
  - Not entirely, but we observed some structural similarities
- The *Album Effect*:
  - Multiple interpretations of the same composition may cause information leakage. Happens in existing literature already! (~30% acc boost)

<https://github.com/anusfoil/SymRep>

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