

- PESTO -

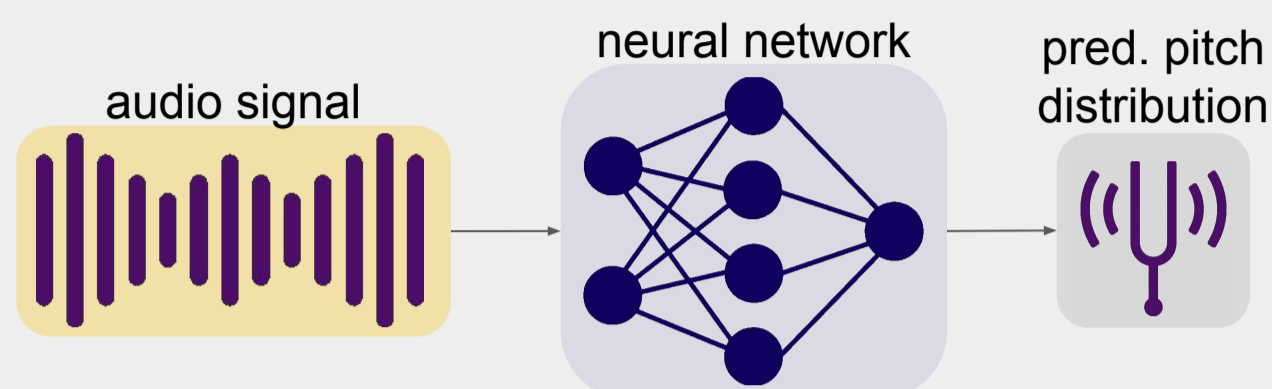
Pitch Estimation with Self-supervised Transposition-equivariant Objective

Alain Riou^{1,2}, Stefan Lattner², Gaëtan Hadjeres³, Geoffroy Peeters¹

¹Télécom Paris, ²Sony CSL, ³Sony AI

Pitch estimation **without annotations**

- Pitch estimation as a **classification** problem
- **SSL** approach: **no labels** required
- Compatible with music styles for which no **annotated** examples



Transposition-equivariant objective

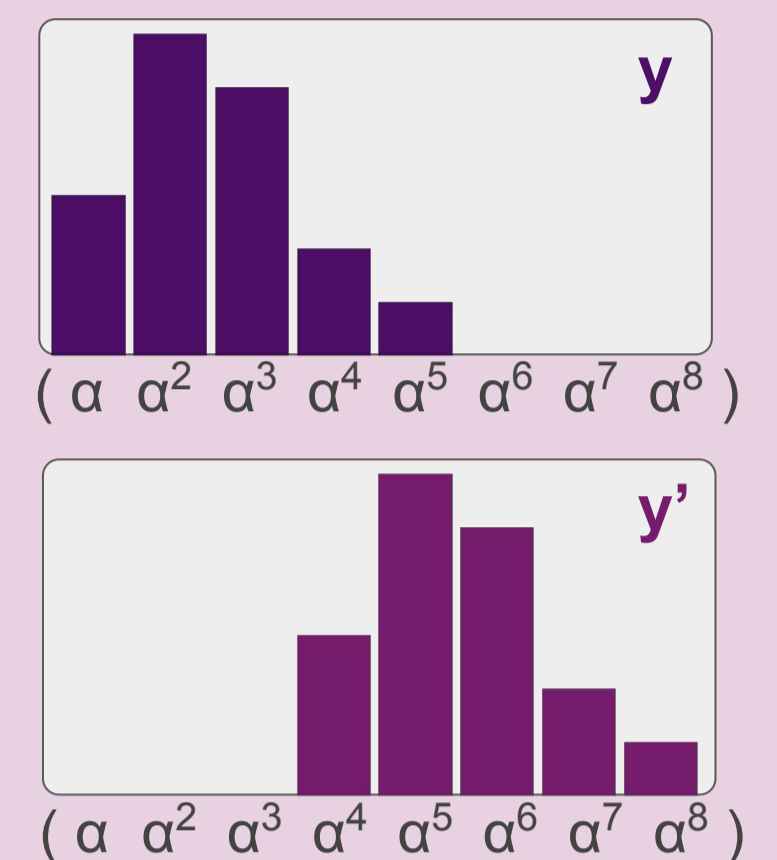
- Define $\mathbf{a} = (\alpha, \alpha^2, \dots, \alpha^d)^\top$, $\alpha > 0$.
- Let $\mathbf{y}, \mathbf{y}' \in [0, 1]^d$ be two distributions. If \mathbf{y} and \mathbf{y}' are equal up to a shift of k

$$\mathbf{a}^\top \mathbf{y}' = \alpha^k \mathbf{a}^\top \mathbf{y}$$

- Hence our **equivariance** loss:

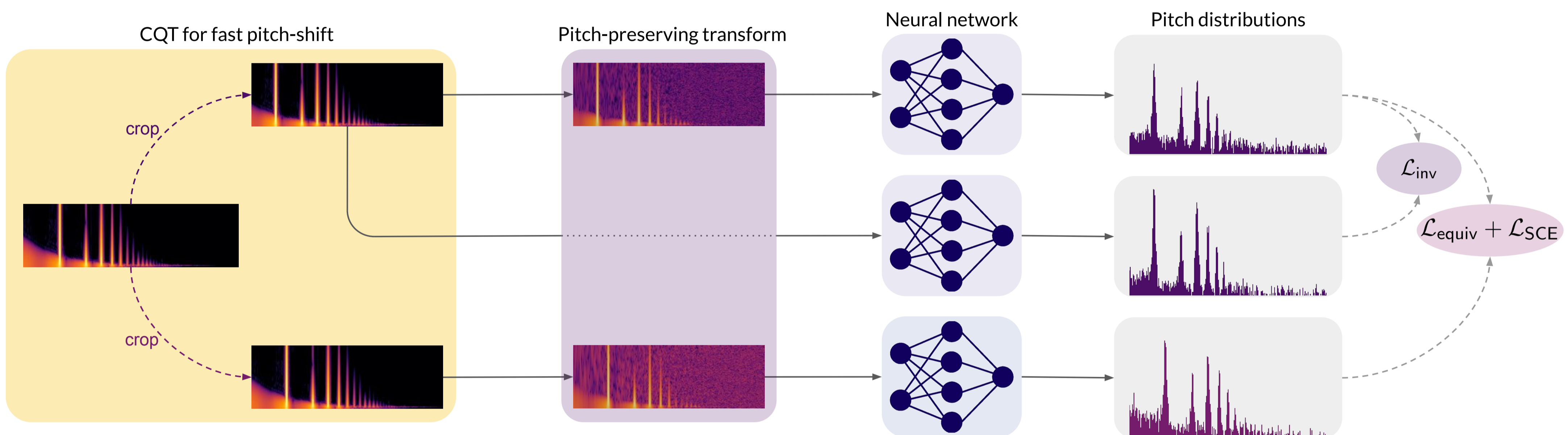
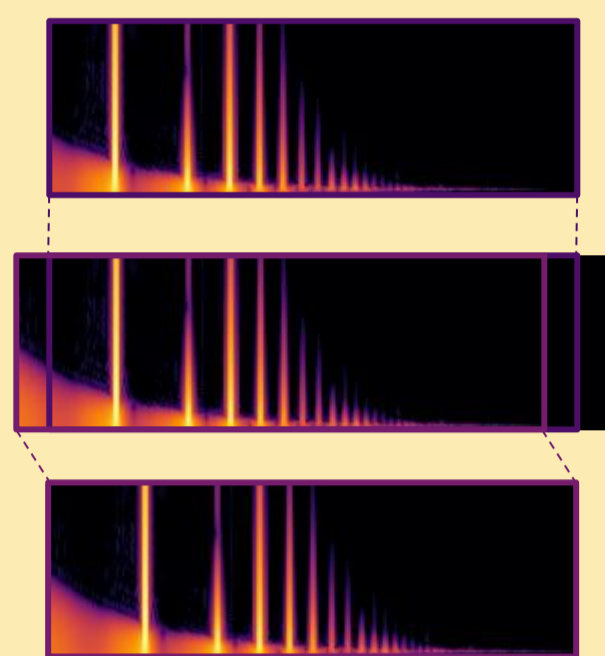
$$\mathcal{L}_{\text{equiv}}(\mathbf{y}, \mathbf{y}', k) = \left\| \frac{\mathbf{a}^\top \mathbf{y}'}{\mathbf{a}^\top \mathbf{y}} - \alpha^k \right\|$$

- This loss is **null** when \mathbf{y}' is a **translation** of \mathbf{y}
- As a regularization, we also minimize the **shifted cross-entropy** \mathcal{L}_{SCE} between \mathbf{y} and \mathbf{y}' translated by k bins



CQT as a proxy for pitch-shift

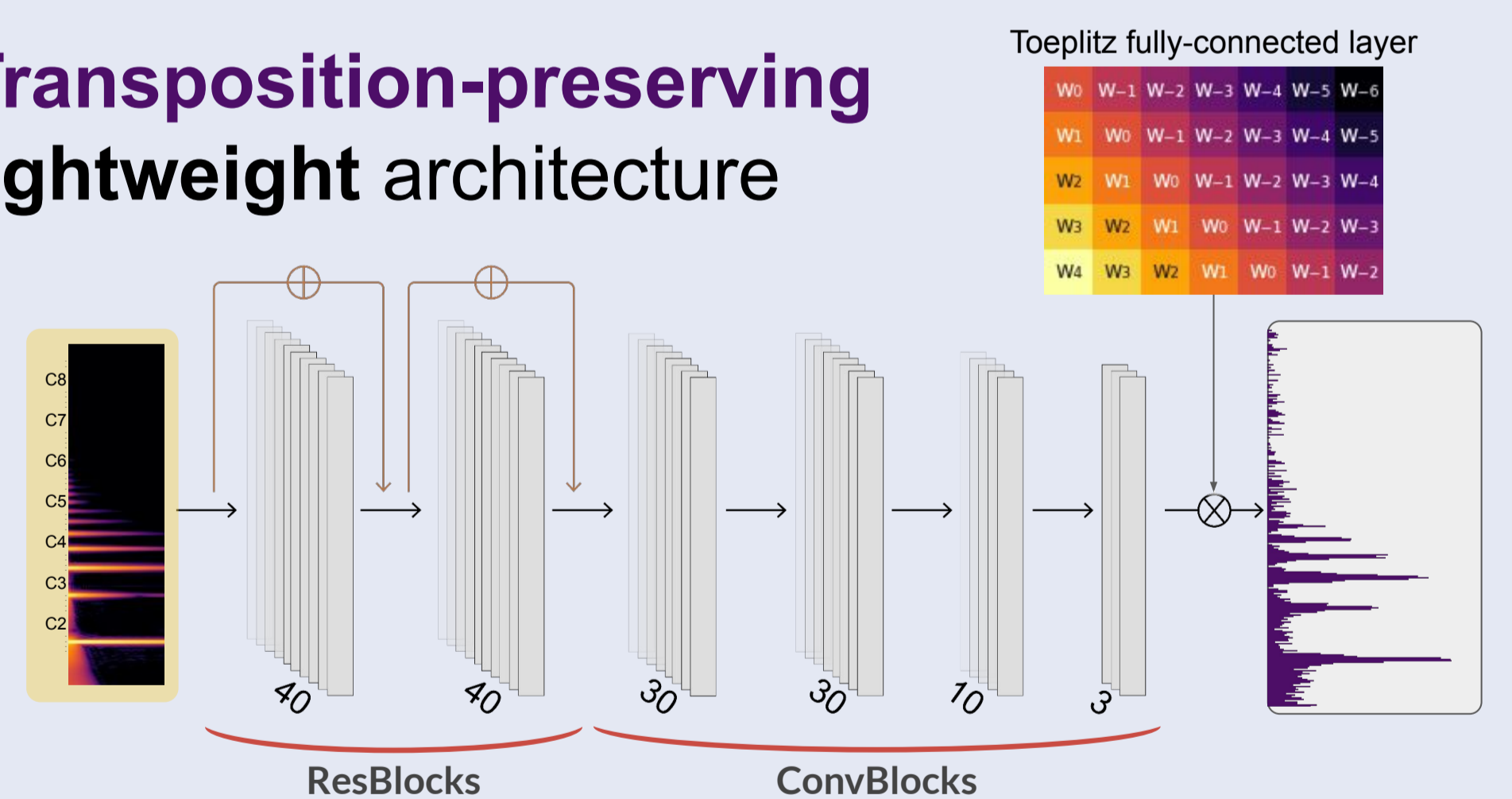
- We compute the **CQT** of the input signal
- CQT's frequency scale is **logarithmic** → translation = pitch-shift
- One pitch prediction per frame → prediction resolution = CQT hop size
- Originally introduced in **SPICE**



Pitch-preserving transforms for improving robustness

- **Pitch-preserving transforms** are applied to the signals for the model to see audios with **same pitch** but **different timbre**
- The model aims to minimize the **cross-entropy** between distributions of audios that share the same pitch
- When possible, mixing **background music** with different SNR makes the model more **robust**

Transposition-preserving lightweight architecture



- The architecture is mostly **1d convolutions** and **elementwise operations**
- Thanks to the **Toeplitz** linear layer, translations are completely preserved → If the CQT is shifted, then the probability density is shifted accordingly
- Overall architecture has less than **30k parameters!**

Experimental results

Model	# params	Trained on	Raw Pitch Accuracy	
			<i>MIR-1K</i>	<i>MDB-stem-synth</i>
SPICE [19]	2.38M	private data	90.6%	89.1%
DDSP-inv [45]	-	<i>MIR-1K</i> / <i>MDB-stem-synth</i>	91.8%	88.5%
PESTO (ours)	28.9k	<i>MIR-1K</i>	96.1%	94.6%
PESTO (ours)	28.9k	<i>MDB-stem-synth</i>	93.5%	95.5%
CREPE [16]	22.2M	many (supervised)	97.8%	96.7%

- Trained on ***MIR-1K*** or ***MDB-stem-synth***
- Strong **generalization** performances
- **Outperforms** SSL baselines even in the cross-dataset scenario
- Much **more lightweight** and **faster** than **CREPE**
- Equivariance loss and Toeplitz fully-connected layer are **crucial**

Conclusion

- **SOTA** in self-supervised pitch estimation
- Can be trained on **any audio**: suited for non-Western music
- 12x faster than **real-time** on CPU
- **Code** and **pretrained models** available online
- Pip-installable package: `pip install pesto-pitch`

Paper



Code

